

Jingyi (Fiona) Zhu

3D Environment artist for animation and game development

Tel: 6813503819 E-mail: jingyizhu753@gmail.com Portfolio: fiona_zhu.artstation.com

Skills: Modeling, Texturing, Environment Layout, Set Dressing, Visual Development(Environment), Visual Composition, Storyboarding, Collaborative Production Workflow, Team Communication.

Software: Maya, Blender, Unreal Engine, Substance Painter, DaVinci Resolve, Zbrush, Photoshop, Procreate.

PROJECT & WORKING EXPERIENCE

Master Hoppers — Unreal Engine Game Jam Project, Level Design & 3D Environment Lead 02/2026

- ♦ Led level design and environment assembly in Unreal Engine 5; coordinated a team of 8 across disciplines, assigned tasks and managed timeline to deliver a playable prototype under tight deadline within 48 hours.

Washington University in St Louis — Teaching Assistant, Animation Worlds (ART335K) 09/2024-05/2025

- ♦ Supported animation instruction and guided student collaboration on animation exercises; provided feedback on visual storytelling and basic animation principles in Maya.

China Film Animation Company — Modeling & visual Development Assistant (Student Project) 06/2024-07/2024

- ♦ Developed a guided independent project under mentorship; contributed to concept, modeling and early asset development workflows.

Medicine (Animation Project, Dauntless Studio) — 2D Background Artist 06/2022-03/2023

- ♦ Created 2D background illustrations supporting environmental storytelling; collaborated with team to maintain visual consistency across scenes.

Strange Zoo (Visual Novel Game) — 2D Environment & Concept Design Lead 03/2022 -07/2023

- ♦ Led environment concept development with a team of 3; produced background illustrations and key CG scenes in collaboration with team members.

404 Not Found (24 Hour Animation Contest) — 2D Background Artist 12/2025

- ♦ Created background illustrations; collaborated in a fast-paced team to complete a full animation project within a 24-hour production cycle.

Generali China Asset Management Co., Ltd. — Administrative & marketing Assistant 07/2023-08/2023

- ♦ Designed promotional and presentation materials for annual events while coordinating administrative logistics.

West Virginia Mountaineer Short Film Festival 2024 — Student organizer 02/2024-05/2024

- ♦ Coordinated promotion, venue setup, and event operations with cross-functional student teams.

Savannah College of Art and Design — Student Ambassador, Career & Alumni Success 02/2026–Present

- ♦ Coordinating advising appointments and supporting daily operations through scheduling and communication.

EDUCATION

Savannah College of Art and Design, GA 09/2025- Present

Master of Fine Arts in Animation.

Washington University in St Louis, MO 08/2024- 06/2025

Master of Science in Finance (Corporate Finance & Investment track).

HONORS

- ♦ Excellent Award, China College Students Advertising Art Festival Academy, Spring Collection 2023
- ♦ Advanced Individual, Qingjin Duxing Social Practice, TUF 2023
- ♦ Bronze Award, The 8th China International Internet+ College Students Innovation and Entrepreneurship Competition 2022

ADDITIONAL INFORMATION

Languages: Chinese (native), English (proficient)

Volunteering: Beijing 2022 Winter Olympic Volunteer,(02/2022), Chaoyang Qinglian Yue Run Group, 2022 Charity Run(01/2022).